FEDERAL UNIVERSITY OF TECHNOLOGY, MINNA, NIGERIA DEPARTMENT OF EDUCATIONAL TECHNOLOGY FIRST SEMESTER EXAMINATION RESULTS 2016/2017 SESSION

Full Title of Examination: Bachelor's Degree (B.Tech.)

Course Title: Distance Learning Models & Technologies

Date of Examination: April, 2017

Course Lecturer: Dr. Gambari, Amosa Isiaka

Instruction to Candidates

Level: 400

Course Code: EDT 413

Duration: 2hours

Answer: Answer any Four Questions

- 1. (a) Define Open and Distance Learning (1 Mark)
 - (b) State the Characteristics of ODL (Any $4 = \frac{1}{2}$ Mark x 4 = 2 Marks)
 - (c) Distinguishing the types of open and distance learning (Any $8 = \frac{1}{2}$ Mark x 8 = 4 Marks)
 - (d) State the advantages of open and distance learning (Any $4 = \frac{1}{2}$ Mark x 4 = 2 Marks)
 - (e) Differentiate between Textbook and ODL Materials (Any $4 = \frac{1}{2}$ Mark x 12 = 6 Marks).
- 2. (a) Functions of open and distance learning (Any $8 = \frac{1}{2}$ Mark \times 8 = 4 Marks)
 - (b) Kinds of open and distance learning systems (Any $3 = \frac{1}{2}$ Mark $\times 3 = \frac{11}{2}$ Marks)
 - (c) Define Instructional Design (1Mark)
 - (d) Define Key Concepts in Instructional Design (Any $5 = 1^{1}/_{2}$ Mark $\times 5 = 7^{1}/_{2}$ Marks)
 - (e) Define a learner profile (1 Mark).
- 3 (a) Identify various types of instructional design models and discuss any two (Any $4 = \frac{1}{2}$ Mark \times 4 = 2 Marks) (Discussion of each model = 3 marks \times 2 = 6 marks) (6 +2 = 8 Marks)
 - (b) identify any four category of technologies used in distance learning (Any $4 = \frac{1}{2}$ Mark \times 4 = 2 Marks)
 - (c) List and explain one advantage and disadvantage for each category of technologies (Any $1 = \frac{1}{2}$ Mark)
 - (d) Explain how to incorporate video category of technology into distance learning (Any $3 = \frac{1}{2}$ Mark = $\frac{1}{2}$ Marks)
 - (e) Identify any five contents of a Learners' Profile (Any $5 = \frac{1}{2} \times 5$ Mark = $\frac{2^{1}}{2}$ Marks)
- 4. (a) What is the meaning of audio technology? (1 Mark)
 - (b) Briefly explain three types of Audio Technology (Any 3 = 1 Mark $\times 3 = 3$ Marks)
 - (c) State three merits and demerits of Audio Technologies (Any 3 = 1/2 Mark x $3 = 1^{1}/2$ Marks)
 - (d) Explain any three guidelines for incorporating of audio technologies (Any $5 = \frac{1}{2}$ Mark x 5
 - (e) List the components of ODL Material (Any $8 = \frac{1}{2}$ Mark \times 8 = 4 Marks)
- 5. (a) What is the meaning of video technologies (1 Mark).
 - (b) Briefly explain three **types of video technologies** (Any $5 = 1 \text{ Mark} \times 5 = 5 \text{ Marks}$)
 - (c) State three merits and demerits of video technologies (Any $3 = \frac{1}{2}$ Mark $\times 3 = \frac{1}{2}$ Marks)
 - (d) Explain any three guidelines for incorporating video technologies into distance learning (Any $4 = \frac{1}{2}$ Mark \times 4 = 2 Marks)
 - (e) Explain any three guidelines for incorporating online delivery into distance learning (Any $3 = \frac{1}{2}$ Mark \times $3 = \frac{1}{2}$ Marks)