

FEDERAL UNIVERSITY OF TECHNOLOGY

DEPARTMENT OF EDUCATIONAL TECHNOLOGY

FIRST SEMESTER EXAMINATION 2016/2017 SESSION

COURSE – PROGRAMMED AND COMPUTER ASSISTED INSTRUCTION

COURSE TITLE – EDT511 TIME ALLOWED – 2HRS

CREDIT – 3UNITS

INSTRUCTION – Attempt ANY three (3) questions in all. QUESTION 4 IS
COMPULSORY

2. Computer has various strategies for teaching it, explain with example in details Drill and Practice, putting in mind the forms of Drill and Practice, advantage and disadvantage of Drill and Practice.

2. Simulation is the imitation of the real-world process or system over time. Therefore Computer simulation attempt to model a real-life or hypothetical situation on a computer, with the aid of example give a detailed account of a computer simulation.

4. A game is structured form of play, and usually undertaken for enjoyment and sometime used as an educational tool. Game are distinct from work (job). Discuss.

4. Write short note on the following:

- i. CAI
- ii. CBI
- iii. Computer
- iv. Programme
- v. COBOL
- vi. FORTRAN
- vii. Application Programme
- viii. System Program
- ix. UNIX
- x. LINUX
- xi. MAC OS
- xii. PI
- xiii. Programed Instruction Network
- xiv. LAMS
- xv. LD
- xvi. CALL
- xvii. Fuzzy
- xviii. CF
- xix. BASIC

*Students, arrange the numbering
of questions to be done with
the position of the questions.*